# Wheal Busy - Autumn Term 1 2024



### Project

We are learning about: **Tribal Tales** 

This term we're going to be learning about the Stone Age, the Bronze Age and the Iron Age, including studying prehistoric sites in Cornwall.

We will become historians by developing our chronological understanding and becoming more familiar with timelines of British history.

We will travel back in time to prehistoric Cornwall and investigate what life was like, including exploring the evidence we can still see all over Cornwall!

We will enjoy learning about daily life including hunting, food and weaving.

# We are

reading...

#### Languages – French

- 1. To name and recognise up to 10 shapes in French.
- 2. To attempt to spell some of these shapes.
- 3. Consolidate all ten shapes, with a focus on the article.
- 4. To link shapes with feminine or masculine form.

End Point: children to recognise, name and spell up to ten shapes in French.

# Geography

#### **Tribal Tales**

AND MANAGE

- 1. To use maps to look at prehistoric sites in Cornwall.
- 2. To carry out fieldwork at prehistoric sites.
- 3. To learn how we can find out about the past through archaeology.
- 4. To look for patterns in the locations of prehistoric sites.

5. To map prehistoric sites in the wider UK. End Point: children to have a deeper understanding of settlement and factors that have influenced where people decide to settle.

# Science

#### **Plants**

- 1. To identify and describe the functions of different parts of a flowering plant.
- 2. To explore the requirements of plants for life and growth by investigating what plants need to grow well.
- 3. To observe how water is transported in plants.
- 4. To explain pollination and fertilization.
- 5. To order the stages of the life cycle of flowering plants.

End point: children to identify the different parts of flowering plants, know the life cycle of plants. To investigate, observe and make conclusions.

# History

#### **Tribal Tales**

- 1. To use a timeline to sequence BCE periods.
- 2. To make comparisons between the Stone Age and Iron Age.
- 3. To analyse sources and make inferences about the lives of prehistoric people.
- 4. To explore farming practices of Stone Age people.
- To investigate tensions that arose between Bronze Age settlements.

End Point: Children to recognise how we learn about the past and deepen their inference skills. To demonstrate an understanding of the history of Cornwall.



#### What is the 'Trinity' in Christian Belief?

- 1. To understand why water is symbolic to Christians.
- 2. To recognise what a 'gospel' is and be able to give examples of the kinds of stories it contains.
- 3. To understand what the Trinity is and how it is represented in paintings by Verrocchio and Daniel Bonnell.
- 4. To know what a Baptism is and how it differs for adults and children.
- 5. To understand why the Trinity is important to Christians.

End Point: Children understand the Trinity in the Christian religion and describe how Christians show their beliefs of worship in different ways.

### Inspired Artist: Sheila Hicks

- 1. To learn about the life and work of Sheila Hicks analysing her large weaving installations.
- 2. To explore colour mixing using dyes to create a 'natural' colour palette.
- 3. To focus on line techniques and patterns to create a plan for a weave.
- 4. To create a cardboard loom.

Art

- 5. To explore different materials to use in weavings.
- 6. To evaluate and share ideas and inspiration.

End point: applying creativity to create an inspired weaving art piece linked to prehistory.

### Music

#### Mamma Mia

- Listening to be able to understand the structure of a song (e.g. intro, bridge, chorus, introduction)
- 2. Listening find the pulse whilst listening to the music.
- 3. Musical Activities to be able to play and copy back using notes G and A.
- 4. Musical Activities to sing in unison and learn the songs.
- 5. To compose a simple melody using simple rhythms choosing from the notes G, A, B, D and E

*End point: children perform in a class performance of Mamma Mia* 

# PSHE

#### How can we be a good friend?

- 1. To recognise the importance of friendship.
- 2. To know what to do if people are lonely.
- 3. To build positive friendships.
- 4. To learn ways to resolve difficulties in friendships.
- 5. To know how to ask for support.

End point: children know and are able to use strategies to build and maintain positive friendships.

# Computing

#### Connecting Computers

- 1. To explain how digital devices function.
- 2. To identify input and output devices.
- 3. To recognise how digital devices can change the way we work.
- 4. To explain how a computer network can be used to share information.
- 5. To explore how digital devices can be connected.
- 6. To recognise the physical components of a network.

End Point: children are able to describe how digital devices can be connected to form a network.

# PE

#### Netball and Basketball

- 1. To be able to move the ball around the body with some control.
- 2. To be able to bounce the ball, using some control, using one hand.
- 3. To be able to dribble the ball with some control using one hand, keeping it at waist height.
- 4. To be able to step forward with one foot to make a pass, keeping my elbows in.
- 5. To be able to perform a stride stop and pivot with some control.

End point: children to play and embrace the rules of Netball and Basketball, inspiring others with their fair play, being gracious in victory and defeat. 5